



## Clubs & Activities Program Guide

### School Year 2022-2023

Connections Academy and Pearson Online Academy are committed to offering our students a wide range of clubs and activities throughout the school year. From arts and crafts to literature and leadership clubs, we have something to spark every student's interest at all grade levels. Participation in these global, virtual clubs and activities enhances students' feeling of connectedness as well as improves academic achievement and school retention rates. All clubs and activities are optional, non-credit and have no impact on student grades.

A description of each club is listed on the following pages in alphabetical order. Please see the [Clubs & Activities FAQ](#) document to learn more about how students participate in Global Clubs & Activities programming.

### How to Sign Up for Clubs

To sign up for any of the clubs and activities offered, the student's Caretaker will log into Pearson Online Classroom and find the Clubs and Activities Sign-Up Data View under the student's blue "i" icon. Students must be enrolled with Connections Academy or Pearson Online Academy for 14 days before being eligible for enrollment in a club.

For more information, please see the [How to Sign Up for Clubs & Activities](#) document and the [Getting Started with Clubs & Activities](#) multimedia presentation.



## Global Clubs and Activities

# Clubs & Activities Program Guide

## School Year 2022-2023

### Other Exciting Offerings from Clubs & Activities

#### Pop Up Events

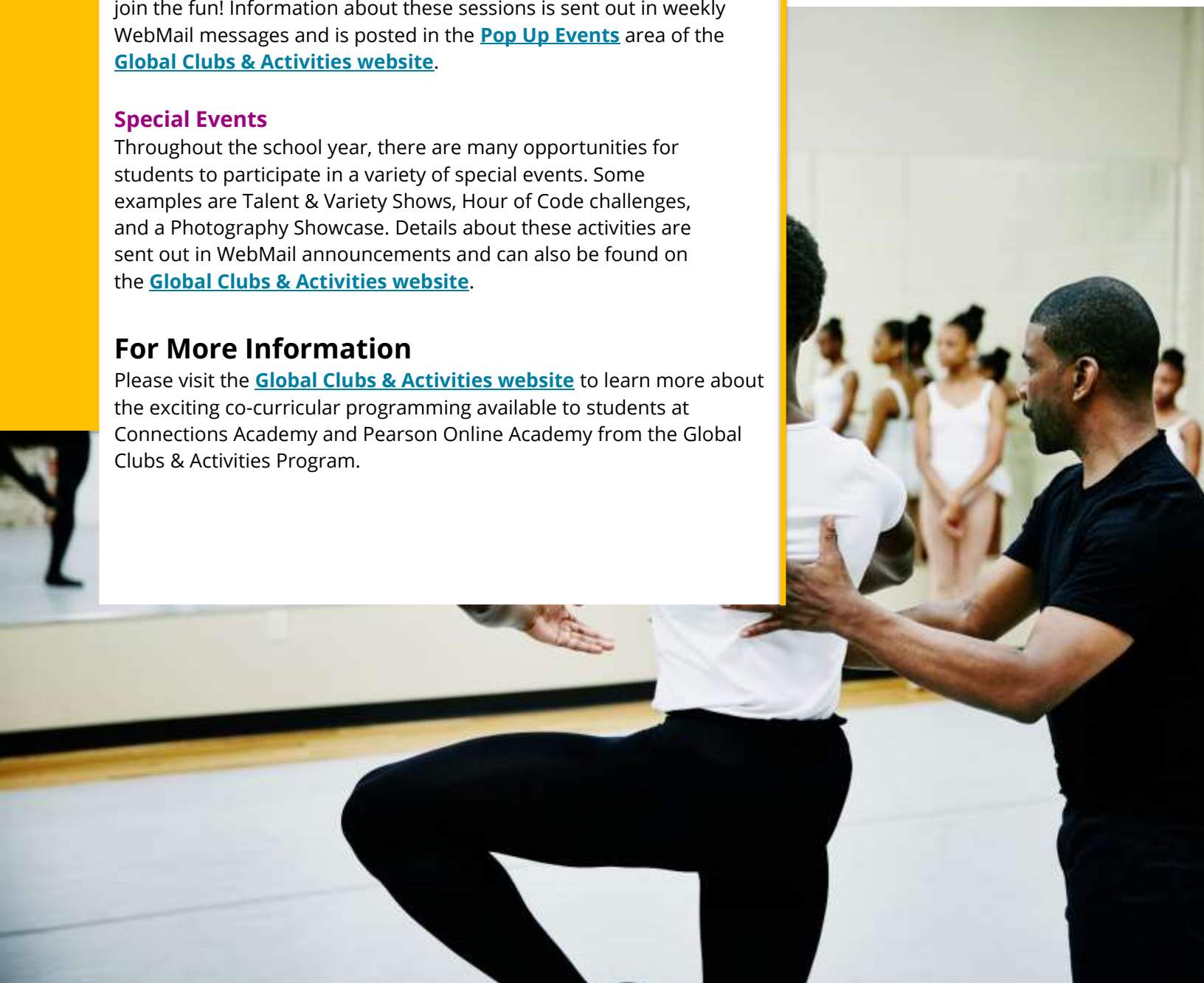
In addition to enrolling in a club, students are invited to participate in a variety of Pop Up Events. These are either stand-alone sessions, or part of a recurring series, that do not require sign up or enrollment. Students can refer to the Pop Up Events Calendar and simply click the link to the LiveLesson® room at the correct time to join the fun! Information about these sessions is sent out in weekly WebMail messages and is posted in the [Pop Up Events](#) area of the [Global Clubs & Activities website](#).

#### Special Events

Throughout the school year, there are many opportunities for students to participate in a variety of special events. Some examples are Talent & Variety Shows, Hour of Code challenges, and a Photography Showcase. Details about these activities are sent out in WebMail announcements and can also be found on the [Global Clubs & Activities website](#).

### For More Information

Please visit the [Global Clubs & Activities website](#) to learn more about the exciting co-curricular programming available to students at Connections Academy and Pearson Online Academy from the Global Clubs & Activities Program.





**Art Club** is designed to spark student creativity by exploring two-dimensional and three-dimensional art, photography, and graphic design through techniques and styles associated with each medium. Students have the opportunity to create original designs and artwork, share their artwork with peers, learn about appropriate critique guidelines, and provide feedback to other club members.

**Grades 6–12**

[Art Club Information](#)



**Arts and Crafts Club** encourages students to be imaginative and creative using basic materials found at home and in nature. LiveLesson sessions® guide students through the optional club course, with instructions on how to create theme-based crafts throughout the year. Students have the opportunity to create original crafts, share their artwork with peers, learn about appropriate critique guidelines, and provide feedback to other club members.

**Grades: K–5**

[Arts and Crafts Club Information](#)



**Chess Clubs- Introduction or Advanced-** members have a unique opportunity to learn from chess experts and enjoy playing chess with other students in biweekly LiveLesson® sessions. Additionally, club members are encouraged to enjoy friendly competition through the use of an online chess gaming system and to use the club's message board to schedule games and discuss strategies. All club members are invited to participate in chess tournaments throughout the year.

**Grades: K–12**

[Chess Club Information](#)



**Conversation Corner** is a supportive community for students with diverse learning styles and speaking proficiencies. Students form an inclusive, safe, structured environment for all learners and beautiful brains to communicate on microphone during live sessions and discussion areas. Connections are made through shared experiences, facilitated by speech language pathologists.

**Grades: 6–12**

[Conversation Corner Information](#)



**Debate Club** members learn internationally recognized debate procedures and put them into practice during biweekly LiveLesson® sessions. Members learn the art of public speaking and critical thinking while working in collaborative teams. Research, reasoning, and understanding opposing perspectives form the foundation for biweekly moderated debates.

**Grades: 6–12**

[Debate Club Information](#)



**Drama Club** members participate in several aspects of theater, including history, performance, stage management, and different themes. Students can share their activities from the club course and participate in acting exercises during biweekly LiveLesson® sessions. Students can also collaborate on the Message Boards to create projects and perform together.

**Grades: 6–12**

[Drama Club Information](#)



**Esports Club** members participate in quarterly LiveLesson® sessions to enjoy interactive lessons in the surprising history, impressive present, and exciting future of esports. Students will also have the opportunity to get involved in one of several Connections Academy Esports League tournaments throughout the year where the featured games are [Rocket League](#) (6-12), and Valorant (9-12 with caretaker approval), in addition to learning about marketing, shoutcasting, and other roles related to Esports. Club members are not required to play the games.

**Grades: 6-8, & 9–12 at select school locations**

[Esports Club Information](#)



**Gaming and Technology Club** members have the opportunity to explore and discuss gaming styles and genres, as well as careers in the gaming and technology industry. Students are encouraged to share their original creations, experiences, and accomplishments in LiveLesson® sessions.

**Grades: K-5, & 6–12** [Gaming & Technology Club Information](#)



**Global Trek Club** members are immersed in tips for traveling to all the continents of the world, including the culture and geography of different countries. Students can share their activities from the club course during biweekly LiveLesson® sessions, and they can also collaborate on the Message Boards to discuss traveling and opening their world to new experiences and cultures.

**Grades: 6–12**

[Global Trek Club Information](#)





#### Kindness Club



**Kindness Club** members inspire each other to build up virtual students from around the country and world, and complete regular challenges to scatter kindness throughout their communities.

**Grades: K-5**

[Kindness Club Information](#)

#### Leadership Club



**Leadership Club** members learn valuable leadership skills through monthly LiveLesson® sessions. They also put these new skills to good use through special opportunities as student leaders. Students who complete enough activities can earn a Leadership Certificate. This certificate will look impressive on college and job applications!

**Grades: 6-12**

[Leadership Club Information](#)

#### Movement Club



**Movement Club** is for students who want to get a workout in between classes and after completing their schoolwork. Students explore and share different techniques to promote movement through an active Message Board and LiveLesson® sessions.

**Grades: K-12**

[Movement Club Information](#)

#### Northeastern University Partnership Club

**Northeastern University Partnership Club** is for 9<sup>th</sup> graders at select schools to discover their passions, build career readiness skills, and collaborate with other club members on projects. Students can earn program-aligned badges and compete in a Design Challenge in the spring.

**Grade: 9 at select school locations**

[Northeastern University Partnership Club Information](#)

#### Science Sleuths



**Science Sleuths Club** members put on their raincoats and investigate weather's wild side, and focus on investigating the weirder side of science by following along with fun, hands-on activities from the club course that will leave them scratching their heads! Collaborate with other club members through discussions and sharing your results on the Message Boards.

**Grades: K-5**

[Science Sleuths Club Information](#)

#### Writers' Oasis Club



**Writers' Oasis** provides a virtual environment where students can work collaboratively and individually to write original stories and poetry in all genres of fiction and non-fiction, and publish work on *The Monitor* blog. Students have the opportunity to share their writing and favorite books during LiveLesson® sessions. Students can use the Message Boards to offer insight on student writing samples, create collaborative stories, and discuss various literary works or authors.

**Grades: 6-12**

[Writers' Oasis Club Information](#)